

Vit Final

Math Project

Both morning and afternoon classes voted on the final math project and have decided to either create a children's book, game, or short. You will be working **independently** to create one of the items listed to teach a math concept. You may select any topic we have covered this year (whole numbers, decimals, fractions, or measurement) and any mathematical process from addition to simplifying fractions.

To begin outline your math lesson.

- What concept and process are you teaching?
- How will you teach it?
- What sample problems will you use?

Math Objectives (Apply to all concepts).

- The student will use correct mathematical terminology. Example: Use numerator and denominator when referring to a fraction **NOT** top and bottom.
- The student's calculations will be accurate.
- The student will use accurate mathematical processes.
- Graphics are mathematically correct (if you use an image for $\frac{3}{4}$ the image must clearly demonstrate $\frac{3}{4}$).

Get your lesson approved by Mrs. Shoskey!!

Lesson Outline:

Teacher Approval: _____

Next select your creative concept.

- What format have you selected? Once you decide on a format you **cannot** change!
- Storyboard your ideas

Get your creative concept approved by Ms. Orr, Ms. Kinnee, and/or Mrs. Shoskey.



Children's Book

The book must be a minimum of 8 pages and contain illustrations or photographs that compliment the story and help teach the concept. Illustrations may be created using any program, hand drawn, or photographs.

Games

Games **MUST** contain rules and illustrations that enhance the game.

Illustrations may be created using any program, hand drawn, or photographs.

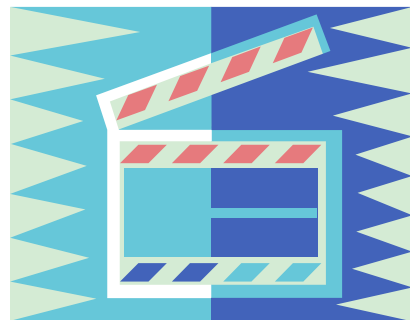
Games can include

- Card games
- Flash Cards
- Krypto Games
- Board Games
- Other?



Shorts

The film must be a minimum 30 seconds long and can be live claymation, or animation.



action,

Creative Concept Description:

Teacher Approval: _____